

TOWN OF NORTH CASTLE PLANNING BOARD

Telephone (914) 273-3000 Fax (914) 273-3554

REQUEST FOR EXTENSION OF TIME

INSTRUCTIONS: Complete this form and submit it to the Planning Department with the required fee. The Board reserves the right to request additional information if necessary to properly evaluate this request. A \$200.00 application fee, payable to the Town of North Castle, is required for the first extension from the date of expiration with an additional \$100.00 increase for each additional term, maximum of \$1,000.00 per year.

Note: It is expected that conditions be satisfied in an expeditious manner. The granting of a time extension by the Planning Board is discretionary. Fees are non-refundable.

TYPE OF APPLICATION:
⊠ Site Plan
APPROVAL INFORMATION:
Project Name: 1 Guion Lane Parcel ID 95.01-2-10.3 Project # 2021-035
Original Approval Date: Last Expiration Date: January 24, 2023
Street Address: 1 Guion Lane
Current Owner of Record: Amalgamated Construction Ltd.
CONDITION(S) OF APPROVAL NOT MET:
X Signing of Plans X Obtain Building Permit
EXPLANATION FOR FAILURE TO MEET CONDITION(S) OF APPROVAL WITHIN SPECIFIED PERIOD OF TIME. DETAIL PROGRESS TOWARD COMPLETION OF CONDITIONS:
Condition number 7 regarding the driveway easement is just about to be finalized. Mr. Carroll, owner of Lot 4-4, just recently signed the easement paperwork and it will be filed in the County Clerk's office by next week. The amended easement is only across Lot 4-4. The easement on Lot 4-5 remains the same and will not be changed.
Now that the easement is approved and being filed, all the engineering comments from March 9, 2022 will be addressed.
ANTICIPATED DATE OF COMPLETION: July 31, 2023
AUTHORIZATION
I, the owner, hereby authorize the Planning Department and the Planning Board to enter the subject parcel to review the pending extension of time request. Town employees are also authorized to enter the premises to ascertain compliance with zoning and other building laws regulations and ordinances. Signed: LESUIE COHE